1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

That there are a 53% percent of chance that the Kickstarter campaign can be successful once it made it through the funding process, the more successful parent categories are Film&Video, Music and Theater.

The subcategories with the most successful rate of Film&Video are Documentary, shorts and televisión; From Music are Rock, indie rock, pop, electronic music and classical music  
From Theater are plays with a rate of 65% successful

And the best months for releasing a campaign are between April and July

1. **What are some limitations of this dataset?**

This dataset only includes 4,000 of the more that 300,000 projects launched on Kickstarter, so this is a very small sample and that’s a big chance that is not representative.

1. **What are some other possible tables and/or graphs that we could create?**

We could see the performance of the countries and their campaigns